

Join our **European GAMES** for 2022 accelerator

**Apply to the SpielFabrique European video games acceleration program
BEFORE 27 FEBRUARY 2022**

What is it ?

Our Acceleration program is a 6 months yearly program (March - August) dedicated to the success of selected Indie studios in Europe.

The programme is composed of:

- personalized mentoring on business topics,
- one on-site and one online workshops with international video game industry experts
- Several webinars with international experts and companies
- One final pitching event.

The goal is to bring expertise on every business aspect of video games development: financing, marketing, business models, publishing and investment. The program is supported by public partners. That makes the program free for the eligible studios.

Who can apply ?

- Indie Studios based in NRW, Germany
- Indie Studios with a video game prototype in pipeline
- Indie Studios looking to international business opportunities to launch your video game

How ?

Send your Pitch deck and motivations to our Acceleration Program Manager, Nicolas Etienne:
nicolas@spiefabrique.eu - BEFORE 27 FEBRUARY

Why ?

- Define the best market strategy and USP for your video games
- Explore new financing and business models for your video games and studio
- Train yourself and pitch to publishers and financiers
- Be part of a network of mentors and indie studios and gain more experience
- The full program is supported by the Film und Medienstiftung NRW, and it is free for the studios